

## 2022-2023 Liberty Middle School

281 Dock Murphy Drive, Madison, Alabama 35758

## Mrs. Jodi Jones

## PLTW Computer Science Innovators & Makers (CSIM)

Teacher Contact Information	Email: jodijones@madisoncity.k12.al.us Classroom Phone: 256-430-0001 ext. 83129			
Course Digital Platforms	Webpage Link: <a href="https://www.madisoncity.k12.al.us/Domain/1079">https://www.madisoncity.k12.al.us/Domain/1079</a> Schoology: <a href="https://madisoncity.schoology.com/home">https://madisoncity.schoology.com/home</a> Coding: <a href="https://makecode.microbit.org/">https://makecode.microbit.org/</a> Curriculum: <a href="https://www.pltw.org">www.pltw.org</a> Parent Communication: <a href="https://www.powerschools.">Power Schools will be used for parent contact. Please make sure all contact information is up to date in powerschool.</a>			
Textbook Information	Online PLTW curriculum (no textbook) www.pltw.org (log in usernames provided in class)			
Course Description	Computer Science for Innovators and Makers teaches students that programming goes beyond the virtual world into the physical world. Students are challenged to creatively use sensors and actuators to develop systems that interact with their environment. Designing algorithms and using computational thinking practices, they code and upload programs to microcontrollers that perform a variety of authentic tasks. The unit broadens students' understanding of computer science concepts through meaningful applications. Teams select and solve a personally relevant problem related to wearable technology, interactive art, or mechanical devices.			
Course Prerequisites	None			
Course Objectives	Apply computational thinking to solve problems. Recognize that computational thinking can be applied in multiple disciplines. Choose appropriate computational practices when solving a problem. Analyze and create algorithms. Analyze the structure and functionality of a program. Create programs by developing and testing code in a modular, incremental approach. Adapt or improve existing code. Describe the hardware components of an electronic device and how they interact with software and the environment. Analyze the implications of computing in society. Consider accessibility and equity when designing products, creating solutions, and collaborating with others. Describe the role, connections between disciplines, and impact of engineering and computer science on society.			
Course Goals	Students Will:  1. Be able to follow the engineering design process  2. Learn and use standard safety practices.  3. Create algorithms and document the planning process for code  4. Demonstrate proper Troubleshooting and Code Tracing techniques  5. Design projects that meet consumer needs in today's world  6. Use sensors and actuators and inputs and outputs in projects  7. Create code and download programs to the micro:bit microcontroller			
Instructional Delivery Plan, Course Outline & Culminating Project	Unit 1: BLINK (The Blink Unit Project) Students explore the capabilities of physical computing systems. They learn to use algorithmic thinking as they prepare to code. Students use block-based coding on the makecode micro bit website to create and download programs to the micro bit microcontroller. They learn processes and gain skills to debug programs starting with pre-bugged programs. They apply these skills to their own project where they code a blinking message.			

Instructional Delivery Plan, Course Outline & Culminating Project	Unit 2: THE INS & OUTS (Secrets & Safes Unit Project) Students explore a variety of sensors and actuators to use as inputs and outputs in physical computing projects. Using different materials to transfer electrical signals, such as conductive thread, alligator clips, conductive paint, and copper tape. Students create their own input device - a sensor to switch - to interact with a program they develop on the microcontroller. They use these skills in the Secrets & Safes project to design, develop, and program a system to protect an object.  Unit 3: PROGRAMMING THE PHYSICAL WORLD (Interactions Unit Project) Students become innovators and makers. They apply their physical computing knowledge and skills and design one of three problem options: A wearable safety device, an engaging art installation, or a useful mechanical dispenser. Students will collaborate to create a design plan, code and final project.				
Credentialing	None				
CTSO Integration (LMS Career Technical Student Organization is TSA) <a href="https://www.madisoncity.k1">https://www.madisoncity.k1</a> 2.al.us/Domain/505	Technology Student Association, TSA, is a <b>career technical student organization</b> and a fundamental part of this course. It is a national career and technical student organization of students engaged in science, technology, engineering, and mathematics (STEM). TSA is integrated into the program which includes competitions and leadership opportunities. TSA provides students with activities during their class time and after school with our local TSA Chapter. TSA Based Activities relevant to CSIM include but are not limited to: Lab Safety Posters, Coding Challenges, Career Prep, Cyber Security, Essays on Technology, Challenging Tech Issues				
Embedded Numeracy Anchor Assignment (Secrets & Safes Unit 2 Project 10 points)	<ul> <li>Make sense of problems and persevere in solving them. These students start by explaining to themselves the meaning of a problem and looking for entry points to its solution. They analyze givens, constraints, relationships, and goals. They make conjectures about the form and meaning of the solution and plan a solution pathway rather than simply jumping into a solution attempt. These students consider analogous problems and try special cases and simpler forms of the original problem in order to gain insight into its solution. They monitor and evaluate their progress and change course if necessary.</li> <li>Use appropriate tools strategically. Mathematically proficient students consider available tools when solving a mathematical problem. These tools might include pencil and paper, concrete models, a ruler, a protractor, a calculator, a spreadsheet, a computer algebra system, a statistical package, or dynamic geometry software. Proficient students are sufficiently familiar with tools appropriate for their grade or course to make sound decisions about when each of these tools might be helpful, recognizing both the insight to be gained and the tools' limitations.</li> <li>Attend to precision. These students try to communicate mathematical ideas and concepts precisely. They try to use clear definitions in discussion with others and in their own reasoning. They state the meaning of the symbols they choose, including using the equal sign consistently and appropriately. Mathematically proficient students are careful about specifying units of measure and labeling axes to clarify the correspondence with quantities in a problem. They calculate accurately and efficiently, and express numerical answers with a degree of precision appropriate for the problem context.</li> <li>Solve multi-step real-world and mathematical problems involving rational numbers (integers, signed fractions and decimals), converting between forms as needed. Assess the reasonableness of answers using mental computation and estimation strategie</li></ul>				
Embedded Literacy Anchor Assignment (Secrets & Safes Unit 2 Project 10 points)	<ul> <li>R1. Utilize active listening skills during discussion and conversation in pairs, small groups, or whole-class settings, following agreed-upon rules for participation.</li> <li>R3. Use digital and electronic tools appropriately, safely, and ethically when researching and writing, both individually and collaboratively.</li> <li>Expression: 7. Produce clear, coherent narrative, argument, and informative/explanatory writing in which the development, organization, style, and tone are relevant to task, purpose, and audience, using an appropriate command of language.</li> <li>b. Write informative or explanatory texts with an organized structure and a formal style, incorporating a focused point of view, a clear purpose, credible evidence, and technical word meanings.</li> <li>29. Use academic vocabulary in writing to communicate effectively.</li> </ul>				
CTE Lab Safety Guidelines	Each student in a CTE/PLTW course will be required to complete a lab safety exam and score a 100% correct before being allowed to use any tools on projects. We expect students to responsibly and safely use the CTE equipment. Examples of equipment used in CTE courses may include and are not limited to the following: scissors, hot glue guns, box cutters, power tools, hand tools, measuring tools, electronic equipment, computers, medical supplies, adhesives, robotics equipment, food items (consumable and non-consumable).				

Classroom Expectations		ss. Bring all necessary su your classmates, and your ctions. touch it. Keep your hands the class, not the bell. and the computers and equ	pplies. rself. s and feet to yourself. ipment	7. Cheerful Collaboration  s will be assigned per LMS policy.		
Progressive Discipline (LMS Policy)	Step 1: Verbal warning Step 2: Student/teacher conference Step 3: Parent contact/conference Step 4: Detention and a parent contact Step 5: Office referral					
Grading Policy & Scale (MCS Policy)	60% = Assessments (Tests, Mini-Assessment, Projects, Portfolio) 40% = Daily Grades (Quizzes, Homework, Classwork, and Participation) Grade Scale: 90-100 = A; 80-89 = B; 70-79 = C; 65-69 = D; <64 = F					
Late Work Policy	Late work will be considered on a case-by-case basis.					
Make-up Work/Test Policy	Students with excused absences will be allowed to make-up all work within three days of returning to school. It is the student's responsibility to ask for make-up work. Students can get with a classmate or ask the teacher for help. Work that is not made up will become a zero (including quizzes/tests). Many times, missed quizzes and tests can be made up during school.					
Technology Policy	Student laptops should not be hard-wired to the network or have print capabilities. Use of discs, flash drives, jump drives, or other USB devices will not be allowed on Madison City computers. Neither the teacher, nor the school is responsible for broken, stolen, or lost laptops. Laptops and other electronic devices will be used at the individual discretion of the teacher.					
Accomodations	Requests for accommodations for this course or any school event are welcomed from students and parents.					
Materials & Supplies	Paper & Pencil, headphones with audio jack(not wireless) Wish List: clorox wipes, duck tape, colored copy paper, sharpies					
Homework	All assignments and projects will be completed during class time.					
Parent & Student Acknowledgment Form	All Student assignments will be posted in Schoology; however, all grades will be posted in Powerschools. Thank you for your support and I encourage you to contact me with any questions or concerns. Students will return this signed copy and a digital version of this syllabus is available on schoology & my LMS website for reference. Please sign below that you have received and read the syllabus and will abide by all policies. Thank You! Jodi Jones					
	STUDENT FULL NAME (	Please Print)	BLOCK	DATE		
	PARENT SIGNATURE Please include any con	cerns or notes to Mrs		T PHONE NUMBER(S)		